

THESE TRAILS ARE LISTED IN ORDER OF DIFFICULTY FROM GREEN BEING THE EASIEST TO RED BEING PRO LEVEL.

GA - 4	▲	DI	GARBANZO
FB - 1	▲	CRABAPPLE HITS	FITZSIMMONS
FB - 3	▲	DWAYNE JOHNSON	FITZSIMMONS
FB - 1	▲	FADE TO BLACK	FITZSIMMONS
FB - 1	▲	DIRT MERCHANT	FITZSIMMONS
FA - 1	▲	A-LINE	FITZSIMMONS
GB - 4	▲	SIDETRACK	GARBANZO
GA - 2	▲	FREIGHT TRAIN	GARBANZO
CB - 1	▲	DUSTY'S DH	CREEKSIDE
FA - 1	▲	NINJA COUGAR	FITZSIMMONS
GA - 2	▲	BLUE VELVET	GARBANZO
GB - 4	▲	BLUEBERRY BATHTUB	GARBANZO
FA - 2	▲	C-MORE	FITZSIMMONS
FA - 1	▲	CRANK IT UP	FITZSIMMONS
FB - 3	▲	HEART OF DARKNESS	FITZSIMMONS
FB - 4	▲	FAMILY CROSS	FITZSIMMONS
GA - 1	▲	UNA MOSS	GARBANZO
FA - 1	▲	B-LINE	FITZSIMMONS
FB - 3	▲	B-LINE CONNECTOR	FITZSIMMONS
FB - 2	▲	WORLD CUP SINGLE TRACK	FITZSIMMONS
FB - 1	▲	CRABAPPLE TURNS	FITZSIMMONS
FB - 1	▲	EZ DOES IT	FITZSIMMONS

START HERE AND WORK YOUR WAY UP

TRAIL PROGRESSION

START HERE AND WORK YOUR WAY DOWN

FB - 1	●	AFTER ATLANTIS	FITZSIMMONS
FC - 1	●	GOLDEN TRIANGLE	FITZSIMMONS
FB - 2	●	DEL BOCCA VISTA	FITZSIMMONS
FB - 2	●	SHADY ACRES	FITZSIMMONS
FC - 1	●	ROD	FITZSIMMONS
FC - 1	●	TODD	FITZSIMMONS
GB - 3	■	EXPRESSWAY (ROAD)	GARBANZO
FB - 4	■	HO CHI MIN	FITZSIMMONS
FA - 1	■	FANTASTIC	FITZSIMMONS
FB - 2	■	KARATE MONKEY	FITZSIMMONS
FB - 2	■	BLUESEUM	FITZSIMMONS
FB - 2	■	SMOKE & MIRRORS	FITZSIMMONS
FB - 3	■	WEDNESDAY NIGHT DELIGHT	FITZSIMMONS
FB - 4	■	HORNET	FITZSIMMONS
FB - 1	■	LOWER ANGRY PIRATE	FITZSIMMONS
FB - 3	■	DEVIL'S CLUB	FITZSIMMONS
GA - 1	■	UNA MOSS	GARBANZO
FB - 2	■	SAMURAI PIZZA CAT	FITZSIMMONS
FA - 2	■	FUNSHINE ROLLY DROPS	FITZSIMMONS
GB - 2	◆	BEAR CUB (ROAD)	GARBANZO
PA - 2	◆	PEAK CHAIR CONNECTOR	PEAK
FB - 4	◆	MONKEY HANDS	FITZSIMMONS
GA - 4	◆	UPPER ANGRY PIRATE	GARBANZO
GA - 4	◆	TOO TIGHT	GARBANZO
GB - 4	◆	MCKENZIE RIVER TRAIL	GARBANZO
GB - 4	◆	DUFFMAN	GARBANZO
GB - 4	◆	LITTLE ALDER	GARBANZO
CB - 1	◆	BC'S TRAIL	CREEKSIDE
GB - 4	◆	FATCROBAT	GARBANZO
GB - 2	◆	NO JOKE	GARBANZO
GA - 2	◆	ORIGINAL SIN	GARBANZO
PA - 1	◆	TOP OF THE WORLD	PEAK
FB - 3	◆	AFTERNOON DELIGHT	FITZSIMMONS
GB - 3	◆	DROP IN CLINIC	GARBANZO
FB - 2	◆	LOWER WHISTLER DH	FITZSIMMONS
FB - 3	◆	TECHNOIR	FITZSIMMONS
FA - 1	◆	SCHLEYER	FITZSIMMONS
GB - 4	◆	NO DUFF	GARBANZO
GB - 3	◆	IN DEEP	GARBANZO
GB - 3	◆	CAPTAIN SAFETY	GARBANZO
FB - 3	◆	CLOWN SHOES	FITZSIMMONS
FA - 2	◆	UPPER JOYRIDE	FITZSIMMONS
FA - 2	◆	LOWER JOYRIDE	FITZSIMMONS
FB - 3	◆	POLP FICTION	FITZSIMMONS
FA - 1	◆	UPPER WHISTLER DH	FITZSIMMONS
FB - 2	◆	DETROIT ROCK CITY	FITZSIMMONS
FB - 2	◆	CANADIAN OPEN DH	FITZSIMMONS
GB - 3	◆	GOAT'S GULLY	GARBANZO
FA - 2	◆	FRENCH CONNECTION	FITZSIMMONS

FREERIDE TRAILS

TECHNICAL TRAILS

Fitzsimmons

The original Bike Park zone with the largest variety of trails and features for every skill level, includes Technical, Freeride, and Beginner trails for all abilities.

FITZSIMMONS SKILLS CENTRE

- For the beginner to intermediate rider.
- Small berms to practice cornering.
- Small wooden features to practice bridges and other man-made features found on blue technical trails.
- Progression rollers and jumps to practice features found on blue freeride trails.
- The GMC Pump Track distills riding to its base elements, bike handling, cornering and pumping terrain. Give it a try and watch your trail skills progress.

OLLIE'S GRILLED CHEESE

GONDOLA MID STATION
ELEVATION: 1,019m/3,346ft

JOYRIDE JUMP PARK

- Advanced jump and drop zone.
- For riders looking to progress from intermediate freeride skills to advanced freeride skills.

INTERMEDIATE SKILLS CENTRE

- Small drops suited for novice and intermediate riders.
- Intermediate wooden features to practice man-made features.

BONEYARD SLOPESTYLE COURSE

- Pro-level jump and drop zone.
- Highly advanced freestyle area with mandatory gaps and airs.
- Open only during Crankworx for event professionals.

UNDERSTANDING BIKE PARK SIGNAGE

All routes within the Bike Park are designated by colour-coded trail markers at the start of each descent. Trails with an orange oval indicate freeride trails with man-made features and require jumping skills. Work your way up to more advanced trails and features based on your progression, skill and comfort level.

FREERIDE

Freeride trails are machine-cut and contain man-made features. Routes are enhanced with dirt jumps, ride-on features, gaps, narrow surfaces, wallrides, berms and other natural or constructed features. All freeride trails are identified with an orange oval.

JUMPING SKILLS REQUIRED



TECHNICAL

Technical trails are designed to embrace the rugged shape and terrain of the mountain, utilizing a majority of natural terrain. Routes are typically hand-built and feature organic obstacles and stunts such as rocks, roots, logs, drops, jumps and other natural or constructed features that require technical riding skills. Technical trails are identified by their difficulty symbol. Jumping skills may be required.

●	BEGINNER	●	TECHNICAL
■	INTERMEDIATE	■	TECHNICAL
◆	ADVANCED	◆	TECHNICAL
◆	EXPERT ONLY	◆	TECHNICAL
▲	PROLINE	▲	TECHNICAL

Here are examples of some of the signage you might encounter.

1 inch = 110 metres

FIRST TIME AT WHISTLER BIKE PARK?

Start Here.

ORIENTATION CENTRE

- Designed for first time Bike Park riders.
- Free orientation sessions to learn bike handling skills and how to navigate trails.
- Smooth, gradual gradients for practicing bike positioning, braking and cornering.

KNOW WHAT YOU'RE RIDING

It's important to learn to navigate the trails with confidence. Follow our recommended routes which are designed for progression. These routes start small and let you build your skills by linking together various terrain and features you'll find around the Bike Park. Just reference the Trail Progression Chart to the left of the Fitzsimmons map.

THE SMART WAY TO START

Crashes can happen anytime, especially on your first lap. Ride the trail multiple times to get familiar with the features and equipment you're on so you can confidently push your limits without pushing your threshold. The best way to remember this is with the graphic below. A PRE, RE, and FREE-RIDE mentality should be used by riders of all ages and skill levels.

- PRE-RIDE**: Wake up the brain and body. Inspect the trail at low speed.
- RE-RIDE**: Lap the trail a few times to get the flow of the features.
- FREE-RIDE**: Start small and work your way up to faster speeds and larger features.

NEW RIDERS

If you're new to the Bike Park, all riders should take the Fitzsimmons Express chairlift and ride 'EZ Does It' back down to the village. Repeat until you feel 100% comfortable on your bike and with the trail.



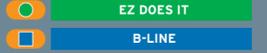
WHAT'S NEXT: Now that you're feeling confident, try this trail route at a slow speed. Move on when you feel 100% ready.



WHAT'S NEXT: Head to 'B-Line' for larger rollers and berms.

EXPERIENCED RIDERS

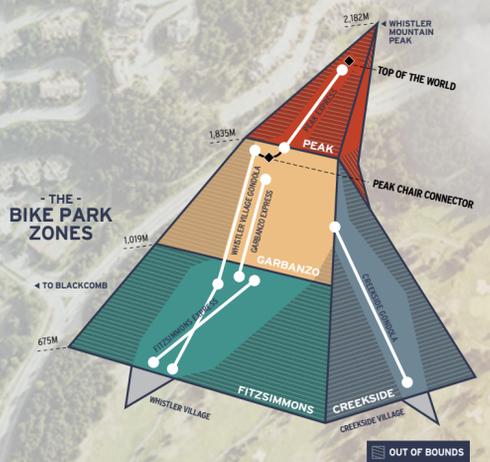
It doesn't matter your experience level, everyone needs a warm up lap on 'EZ Does It' and 'B-Line' to start their day.



WHAT'S NEXT: After your warm up lap try the following route of Freeride and Technical trails to help you ease into your day.



WHAT'S NEXT: Try linking 'Funshine Rolly Drops', 'Smoke & Mirrors', 'Blueseum' and 'Wednesday Night Delight' from 'B-Line'. From there you can move on to 'Crank It Up', and re-ride it until you master all the features on that trail.



VILLAGE

GUEST SERVICES
GARBANZO BIKE & BEAN
GARBO'S GRILL
GARBANZO RENTALS, GLC, DEMO CENTER
ELEVATION: 675m/2,214ft

